

## APPENDIX B

### HOT KEYS

**Key**            **Action**

#### View Keys

<b>Up Arrow</b>	Scroll Up
<b>Down Arrow</b>	Scroll Down
<b>Left Arrow</b>	Scroll Left
<b>Right Arrow</b>	Scroll Right
<b>Right Bracket</b>	Zoom in
<b>Left Bracket</b>	Zoom out
<b>Period</b>	Follow Unit
<b>F2</b>	Toggle through perspective Zoom modes
<b>F5</b>	Toggle through 3 Show Hidden Units modes
<b>F9</b>	Take a Screen Shot with UI
<b>Shift - F9</b>	Take a Screen Shot without UI
<b>Ctrl - F9</b>	Take a Low Resolution Screen Shot of Entire Map
<b>Alt - F9</b>	Take a High Resolution Screen Shot of Entire Map
<b>Space</b>	Move to location of last player event (keep pressing to review the queue of recent events)

#### Selection Keys

<b>Tab</b>	Idle Citizen
<b>Comma</b>	Idle Military Unit
<b>A</b>	Idle Atomic Bomber
<b>B</b>	Idle Bomber
<b>D</b>	Idle Fighter/Bomber
<b>F</b>	Idle Fighter
<b>Ctrl - #</b>	Create group #
<b>Shift - #</b>	Add selection to group #
<b>Alt - #</b>	Select and centre group #
<b>#</b>	Select group # (Press the group's number)
<b>##</b>	Select and centre group # (Press number twice)



**Key**            **Action**

#### Selection Keys (continued)

<b>H</b>	Select and centre Town Centre
<b>Ctrl - A</b>	Select and centre Archery Range
<b>Ctrl - B</b>	Select and centre Barracks
<b>Ctrl - C</b>	Select and centre Siege Factory
<b>Ctrl - D</b>	Select and centre Dock
<b>Ctrl - F</b>	Select and centre Tank Factory
<b>Ctrl - G</b>	Select and centre Granary
<b>Ctrl - I</b>	Select and centre Missile Base (Campaigns Only)
<b>Ctrl - N</b>	Select and centre Settlement
<b>Ctrl - Q</b>	Select and centre Airport
<b>Ctrl - R</b>	Select and centre Cyber Factory
<b>Ctrl - S</b>	Select and centre Stable
<b>Ctrl - V</b>	Select and centre Naval Yard
<b>Ctrl - X</b>	Select and centre Cyber Lab
<b>Ctrl - Y</b>	Select and centre Temple

#### Game Commands

<b>Numpad +</b>	Increase Game Speed
<b>Numpad -</b>	Decrease Game Speed
<b>Esc</b>	Cancels Current Input or Action Mode (exits cinematics in scenarios)
<b>Enter</b>	Chat
<b>F1</b>	Return to Scenario Editor (When in Test Mode)
<b>F3</b>	Pause
<b>F4</b>	Quick Save
<b>Shift - F4</b>	Quick Load
<b>Ctrl - F4</b>	Auto Save Load
<b>F10</b>	In-Game Options
<b>F11</b>	Toggle Display of Game Clock/Speed and Frame Rate
<b>Alt - F</b>	Enter Flare Mode
<b>Page Up</b>	Display Previous Messages
<b>Ctrl - Shift - Z</b>	All out "Banzai" computer player attack - allied computer players will assist you (single player only)
<b>Ctrl - Alt - Z</b>	All out "Banzai" computer player attack - allied computer players will not assist you (single player only)



## Hot Keys

# Unit Commands

<b>Shift</b>	Show Goal Queue / Add Goal to Queue (with other key)
<b>B</b>	Unit Behaviours
<b>G</b>	Garrison / Populate a Building
<b>L</b>	Explore
<b>M</b>	Formations
<b>P</b>	Stop
<b>D</b>	Unload Transport or Fortress
<b>Z</b>	Patrol (Land Military Units Only)
<b>Del</b>	Kill First Selected Unit
<b>Shift - Del</b>	Kill All Selected Units

# Unit Behaviours

<b>Alt - A</b>	Aggressive
<b>Alt - D</b>	Defend (Stand Ground)
<b>Alt - G</b>	Guard (Guards a location)
<b>Alt - S</b>	Scout

# Citizens

<b>A</b>	Build Archery Range or AA Gun
<b>B</b>	Build Barracks
<b>C</b>	Build Siege Factory
<b>D</b>	Build Dock
<b>E</b>	Build House
<b>F</b>	Build Tank Factory
<b>J</b>	Build Granary/Farms
<b>N</b>	Build Settlement
<b>O</b>	Build Fortress
<b>Q</b>	Build Airport
<b>R</b>	Build Cyber Factory
<b>S</b>	Build Stable
<b>T</b>	Build Tower
<b>U</b>	Build University
<b>V</b>	Build Naval Yard
<b>W</b>	Build Wall
<b>X</b>	Build Cyber Lab
<b>Y</b>	Build Temple
<b>Z</b>	Build Hospital

## Empire Earth

# Priests

<b>C</b>	Convert
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# Prophets

<b>A</b>	Plague
<b>C</b>	Hurricane
<b>E</b>	Earthquake
<b>F</b>	Firestorm
<b>R</b>	Malaria
<b>V</b>	Volcano

# Tempest

<b>A</b>	Anti-Matter Storm
<b>R</b>	Resonator

# Hades

<b>E</b>	Teleport
<b>T</b>	Time Warp
<b>V</b>	Nano-Virus

# Apollo

<b>C</b>	Ion Pulse
<b>R</b>	Repair
<b>S</b>	Diffraction Shield

# Furies

<b>D</b>	Self-Destruct
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# Poseidon

<b>C</b>	Assimilate
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# Transports

<b>D</b>	Unload
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# Strategist Heroes

<b>C</b>	Battle Cry
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# Buildings

I	Set Rally Point
<b>Town Centre / Capital (H)</b>	
C	Create Citizen
E	Train Strategist Hero
R	Train Warrior Hero
B	Produce Spotting Balloon
D	Train Canine Scout (Dog)
A	Research Epoch Advance
G	Research Gold Mining Technologies
N	Research Hunting / Foraging Technologies
S	Research Iron Mining Technologies
T	Research Stone Mining Technologies
U	Research Wall and Tower Upgrades
W	Research Wood Cutting Technologies

## Archery Range (Ctrl-A)

A	Train Foot Archers
C	Train Chariot and Cavalry Archers
E	Train Ranged Spear Throwers
F	Train Elephant Archer
X	Train Crossbow Man

## Barracks (Ctrl-B)

A	Train Ranged Shock (Gun) Units and Sampson
B	Train Grenade Launcher and Bazooka
C	Train Medics
D	Train Elite Guard
E	Train Pierce (Spear) Units and Flame Thrower
F	Train Hand Cannoneer and Mortars
G	Train Machine Gunner
N	Train Barbarian
R	Train Sharp-shooters and Snipers
S	Train Melee Shock (Sword) Units and Stinger Soldier
T	Train Partisan
V	Train Viking
W	Train Rock Thrower

# Dock (Ctrl-D)

B	Build Battleships
C	Build Cruisers (Anti-Air)
D	Build Frigates
F	Build Fishing Boats
G	Build Galley/Galleons
T	Build Transports

## Stable (Ctrl-S)

C	Train Shock (Melee) Cavalry
E	Train Pierce (Spear) Cavalry
F	Train War Elephant
G	Train Gun Cavalry
S	Train Persian Cavalry

## Siege Factory (Ctrl-C)

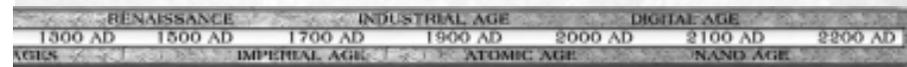
A	Build Anti-Tank (AT) Guns
B	Build Artillery
C	Build Siege Weapons
E	Build Field Cannon
G	Build Siege Cannon
R	Build Rams
S	Build Field Weapons (pre-gunpowder)
T	Build Siege Towers

## Naval Yard (Ctrl-V)

C	Build Aircraft Carriers
G	Build Sea Kings (Anti-Sub)
S	Build Attack Submarines
T	Build Nuclear-Powered Missile Submarines

## Tank Factory (Ctrl-F)

F	Build Mobile AA Units
S	Build Armour-Piercing (AP) Tanks
T	Build High-Explosive (HE) Tanks



## Hot Keys

### Airport (Ctrl-Q)

V	Set Atomic Bomber Rally Point
X	Set Bomber / Helicopter Rally Point
Z	Set Fighter Rally Point
A	Build Atomic Bombers
B	Build Bomber s
C	Build Anti-Tank (AT) Helicopters
E	Build Gunship Helicopters
F	Build Fighter/Bombers
G	Build Sea Kings (Anti-Sub)
R	Build Transport Helicopters
S	Build Fighters
T	Build Anti-Tank (AT) Airplanes

### Aircraft Carrier (Ctrl-Q)

F	Build Fighter/Bombers
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### Cyber Factory (Ctrl-R)

A	Build Ares Cybers
C	Build Pandora Cybers
R	Build Hyperion Cybers
T	Build Minotaur Cybers
Z	Build Zeus Cyber

### Cyber Lab (Ctrl-X)

A	Build Apollo Cyber
D	Build Hades Cyber
E	Build Poseidon Cyber
F	Build Furies Cyber
T	Build Tempest Cyber

## Empire Earth

### Temple (Ctrl-Y)

E	Train Priest
R	Train Prophet
A	Research Techs to Increase Temple Range
B	Research Tech to Allow Conversion of Buildings
C	Research Tech to Allow Conversion of Priests
D	Research Techs to Increase Prophet Speed
F	Research Techs to Increase Priest Hit Points
M	Research Tech to Increase Priest Recharge Rate
N	Research Techs to Increase Prophet Range
P	Research Techs to Increase Prophet Hit Points
S	Research Techs to Increase Priest Speed
T	Research Techs to Increase Priest Range

### University

B	Research Techs to Increase Building Line of Sight
F	Research Techs to Increase Building Hit Points
R	Research Techs to Increase University Range
S	Research Techs to Increase Rate of Repair at Dock
T	Research Tech to Decrease Cost of Tributes

### Hospital

A	Research Techs to Increase Citizen Attack and Hit Points
C	Research Techs to Increase Your Pop Cap
R	Research Techs to Increase Hospital Healing Rate
S	Research Techs to Increase Citizen Speed

### Granary

F	Research Techs to Increase Farming Rate
R	Replant Farms

### Wall

G	Make Gate
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